Paul
2 march 87
Ft. Meade, MD
Ed
10 36

52   )   A1   E1   T   I   AU1   AS

grass
flat
Structure
road
rows
shrubs

Silvery
white
Creamy
Sunny

A1 Blu
Pleasant

S 4½ parts of area are "park-like." Landscaped

Slightly
hilly
Contoured

S 4½: Truck may be underground, but at very least
is enclosed

S V I

S2   D   #I   E]   T   I   AoL   ALs

S4½ things along track each allow spatial adjustment / calibration, leveling. Same purpose as shims to make the barrel of a Weatherby rifle as perfectly straight as possible.

S4½ also ~~contains~~ contains adjustment "mechanisms" ~~to~~ that in there whatever passes _through_ the track as well.

S4½ access to basement area strictly controlled.

ALs
idea
"Dynamo"

S4½ "Chunk" is gotten to the track, almost like it's "reflected" down a long passage, highly polished, smooth non-frictional, non-absorptive; non reactive/interactive;

S4½ track - at least w/in basement areas - have access plates that can be removed to expose inner workings of track.

S4½ 2nd bldg is necessary to perform thing that can't be done until "Chunk" has been on/in the track for a while i.e. — altering charge, fields; "clearing"

symbolically representative to luminar
relevant actions takes place yellow or blue:

S'2   D   A1   E I   /   I   Au   A/s
                        Break

Target
area

dark
artificials
lit

windowless

Controlled
conditions

shielded

S4½ want to cut down on As many variables + interferences as
possible

vecuum

AI Blk
slightly
Claustrophobic

S4½: cramped - not meant for a lot of people to be their.
No one is actually in the chamber when impact occurs
but are nearby monitoring remotely - i.e. in the
next room. Some of the desired information can be obtained from
instrumental readings alone. But some must be
obtained by inspecting the target itself. + analysis
detectable remains of "projectile" itself.

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